

# Magic: The Gathering Events at PAX East 2012

## Panels and Seminars

### Wizards of the Coast – Magic: The Gathering Panel

Saturday, April 7 from 4:30-5:30 PM in the Cat Theater

Come and talk with the **Magic** creative team and get insight the world of **Magic**. Get a preview of the new *Avacyn Restored* expansion and much more. You'll see new art, new cards, and you'll even have a chance to pick up some **Magic** swag!

### TJ Collectibles – Introduction to Organized Play Seminar

Friday and Saturday at 2:00 PM and 6:00 PM, Sunday at 1:00PM in the **Magic** Tournament area

Did you just learn how to play **Magic: The Gathering**? Learn all about play opportunities that **Magic's** organized play programs provide. Longtime organizer and owner of TJ Collectibles, Tom Shea, will be on hand to help players find tournaments and resources for more enjoyable organized play experiences.

### TJ Collectibles – Introduction to Magic: The Gathering Commander Seminar

Friday and Saturday at 12:30 PM, Sunday at 3:00PM in the **Magic** Tournament area

Come and learn all about the **Magic** Commander format from Commander enthusiasts, Peter Rochat and Bill Fenoff. They will explain how the format works, provide deck construction tips, game strategies, and explain why Commander is their favorite format to play.

## Weekend-Long Public Events

### Intro Pack League

Players who register will receive a *Dark Ascension* Intro Pack (one per person, while supplies last). Participating players will be matched up against other players for game play. After every 3<sup>rd</sup> game, players receive a promo card. Come to the public event area and play whenever you have time! Play the whole weekend! Intro Pack League runs from 10:00 AM to 11:00 PM on Friday and Saturday, and 10:00 AM to 5:30 PM on Sunday.

Registration Cost: \$15

### Single-Elimination Events

Weekend-long, single-elimination Public Events have no specific start time. Registration for these events is continuously open and each event will start once the appropriate number of players has registered (Subject to space and judge availability). Single-elimination Public Events are available during the following hours:

Registration Opens: 10:00 AM on Friday, Saturday, and Sunday.

Registration Closes: 8:00 PM on Friday and Saturday, 5:30 PM on Sunday.

Booster Draft events will be run using *Innistrad* and *Dark Ascension* boosters.

Format	Cost	Minimum Players	Prizes*
Booster Draft	\$15	8	1 <sup>st</sup> : 6 boosters, 2 <sup>nd</sup> 4 boosters, 3 <sup>rd</sup> & 4 <sup>th</sup> 1 booster each
Standard, Modern, Extended	\$5	8	1 <sup>st</sup> : 6 boosters, 2 <sup>nd</sup> 4 boosters, 3 <sup>rd</sup> & 4 <sup>th</sup> 1 booster each
Legacy or Vintage	\$5	8	1 <sup>st</sup> : 6 Boosters, 2 <sup>nd</sup> 4 boosters, 3 <sup>rd</sup> & 4 <sup>th</sup> 1 booster each
2HG Booster Draft	\$30/Team	8 (4 Teams)	1 <sup>st</sup> : 8 boosters, 2 <sup>nd</sup> 4 boosters
Commander - Constructed	\$5	4	2 boosters per eliminated player
Commander - Limited	\$30	4	2 boosters per eliminated player

\*All prizes are *Innistrad* and/or *Dark Ascension* boosters

# Scheduled Public Events

The following applies to all scheduled Public Events at PAX East 2012:

- Registration opens 1 hour before each event's scheduled start time and closes 15 minutes before the scheduled start time. Players should be seated at least 5 minutes before the scheduled start time.
- Booster pack prizes will be awarded based on attendance. Unless otherwise posted, top finishing players will receive boosters from current sets. Special events may offer special prizes as posted (i.e. netbook computer, **Magic** foil set, **Magic** foil uncut sheet, etc); in such events the winner of the special prize will receive only that prize.
- Participation in each event is subject to space and judge availability.

## Friday, April 6

Start Time	Cost	Description
11:00 AM	\$20	<b>TCGPlayer.com MaxPoint Series Championship Qualifier – Standard Constructed</b> Swiss tournament with cut to top-4 single-elimination. 1 <sup>st</sup> place qualifies for the TCG Player Championship and receives 36 boosters. Complete details of the TCG Player Championship can be found at <a href="http://magic.tcgplayer.com/maxpoint">http://magic.tcgplayer.com/maxpoint</a> .
12:00 PM	\$30	<b>Innistrad Block Sealed Deck</b> 3 <i>Innistrad</i> and 3 <i>Dark Ascension</i> boosters per player. Swiss tournament with cut to top-4 single-elimination. 1st place receives a netbook computer.
1:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete set of <i>Dark Ascension</i> .
1:00 PM	\$8	<b>Beginners Tournament</b> 1 Sample Deck and 1 <i>Magic 2012</i> booster per player. Swiss only (4 rounds). All players receive a promo card. 1 <sup>st</sup> place receives a <b>Magic</b> Event deck.
2:00 PM	\$20	<b>Twisted Booster Draft</b> Each player receives 3 random <b>Magic</b> boosters. Single-Elimination 1 <sup>st</sup> Place receives 6 boosters, 2 <sup>nd</sup> place receives 4 boosters, and 3rd and 4 <sup>th</sup> places each receive 1 booster.
3:00 PM	\$20	<b>Innistrad Block Mini Sealed Deck</b> 2 <i>Innistrad</i> and 2 <i>Dark Ascension</i> boosters per player. Swiss tournament (number of round depends on the number of registered participants). 1st place receives a <i>Dark Ascension</i> foil, uncut sheet.
3:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete set of <i>Innistrad</i> .
4:00 PM	\$8	<b>Beginners Tournament</b> 1 Sample Deck and 1 <i>Magic 2012</i> booster per player. Swiss only (4 rounds). All players receive a promo card. 1 <sup>st</sup> place receives a <b>Magic</b> Event deck.
4:00 PM	\$20	<b>Twisted Booster Draft</b> Each player receives 3 random <b>Magic</b> boosters. Single-Elimination 1 <sup>st</sup> Place receives 6 boosters, 2 <sup>nd</sup> place receives 4 boosters, and 3rd and 4 <sup>th</sup> places each receive 1 booster.
5:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete foil set of <i>Innistrad</i> .

6:00 PM	\$10	<b>Modern Constructed</b> Swiss tournament with cut to top-4 single-elimination. 1 <sup>st</sup> place receives a <i>From the Vault: Legends</i> box set.
7:00 PM	\$30	<b>Chase the Promos! - Innistrad Block Sealed Deck</b> 3 <i>Innistrad</i> and 3 <i>Dark Ascension</i> boosters per player. Swiss tournament (4 rounds). Participation Prize – All players each receive 1 promo card. Prizes are based solely on points after 4 Swiss rounds, promo card choices are limited to one choice of each type available (no duplicates): <b>12pts:</b> 4 promo cards & 4 boosters. <b>9-11pts:</b> 2 promo cards & 2 boosters. <b>6-8pts:</b> 1 promo cards & 1 booster.
8:30 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a <i>Dark Ascension</i> foil, uncut sheet.

## Saturday, April 7

Start Time	Cost	Description
11:00 AM	\$20	<b>TCGPlayer.com MaxPoint Series Championship Qualifier – Standard Constructed</b> Swiss tournament with cut to top-4 single-elimination. 1 <sup>st</sup> place qualifies for the TCG Player Championship and receives 36 boosters. Complete details of the TCG Player Championship can be found at <a href="http://magic.tcgplayer.com/maxpoint">http://magic.tcgplayer.com/maxpoint</a> .
12:00 PM	\$30	<b>Innistrad Block Sealed Deck</b> 3 <i>Innistrad</i> and 3 <i>Dark Ascension</i> boosters per player. Swiss tournament with cut to top-4 single-elimination. 1st place receives a netbook computer.
1:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete foil set of <i>Innistrad</i> .
1:00 PM	\$8	<b>Beginners Tournament</b> 1 Sample Deck and 1 <i>Magic 2012</i> booster per player. Swiss only (4 rounds). All players receive a promo card. 1 <sup>st</sup> place receives a <b>Magic</b> Event deck.
2:00 PM	\$20	<b>Twisted Booster Draft</b> Each player receives 3 random <b>Magic</b> boosters. Single-Elimination 1 <sup>st</sup> Place receives 6 boosters, 2 <sup>nd</sup> place receives 4 boosters, and 3 <sup>rd</sup> and 4 <sup>th</sup> places each receive 1 booster.
3:00 PM	\$20	<b>Innistrad Block Mini Sealed Deck</b> 2 <i>Innistrad</i> and 2 <i>Dark Ascension</i> boosters per player. Swiss tournament (number of round depends on the number of registered participants). 1st place receives a <i>Dark Ascension</i> foil, uncut sheet.
3:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete foil set of <i>Dark Ascension</i> .
4:00 PM	\$8	<b>Beginners Tournament</b> 1 Sample Deck and 1 <i>Magic 2012</i> booster per player. Swiss only (4 rounds). All players receive a promo card. 1 <sup>st</sup> place receives a <b>Magic</b> Event deck.
4:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete foil set of <i>Innistrad</i> .

4:00 PM	\$20	<b>Twisted Booster Draft</b> Each player receives 3 random <b>Magic</b> boosters. Single-Elimination 1 <sup>st</sup> Place receives 6 boosters, 2 <sup>nd</sup> place receives 4 boosters, and 3 <sup>rd</sup> and 4 <sup>th</sup> places each receive 1 booster.
5:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete foil set of <i>Innistrad</i> .
6:00 PM	\$20	<b>Legacy Constructed</b> Swiss tournament with cut to top-4 single-elimination. 1 <sup>st</sup> place receives German language, black-bordered, <i>Revised Edition</i> Volcanic Island card.
7:00 PM	\$20 (per Team)	<b>Team Mini Master</b> Each two-player team starts with 4 boosters and basic land to build 2 decks. After each round, winning teams receive 2 additional boosters to add to their decks. Single-elimination. 1 <sup>st</sup> place team members each receive a <i>Dark Ascension</i> foil, uncut sheet, 2 <sup>nd</sup> place team members each receive a <i>From the Vault: Legends</i> box set.
7:00 PM	None**	<b>Innistrad Block Sealed Deck</b> <b>**Note: Must have a PAX East 2012 Exhibitor Badge to participate.</b> 3 <i>Innistrad</i> and 3 <i>Dark Ascension</i> boosters per player. Swiss tournament (4 rounds). Participation Prize – All players each receive 1 promo card. Prizes are based solely on points after 4 Swiss rounds, promo card choices are limited to one choice of each type available (no duplicates): <b>12pts:</b> 4 promo cards & 4 boosters. <b>9-11pts:</b> 2 promo cards & 2 boosters. <b>6-8pts:</b> 1 promo cards & 1 booster.
8:30 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a <i>Dark Ascension</i> foil, uncut sheet.

## Sunday, April 8

Start Time	Cost	Description
11:00 AM	\$20	<b>TCGPlayer.com MaxPoint Series Championship Qualifier – Standard Constructed</b> Swiss tournament with cut to top-4 single-elimination. 1 <sup>st</sup> place qualifies for the TCG Player Championship and receives 36 boosters. Complete details of the TCG Player Championship can be found at <a href="http://magic.tcgplayer.com/maxpoint">http://magic.tcgplayer.com/maxpoint</a> .
12:00 PM	\$30	<b>Innistrad Block Sealed Deck</b> 3 <i>Innistrad</i> and 3 <i>Dark Ascension</i> boosters per player. Swiss tournament with cut to top-4 single-elimination. 1 <sup>st</sup> place receives a netbook computer.
1:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete foil set of <i>Dark Ascension</i> .
1:00 PM	\$8	<b>Beginners Tournament</b> 1 Sample Deck and 1 <i>Magic 2012</i> booster per player. Swiss only (4 rounds). All players receive a promo card. 1 <sup>st</sup> place receives a <b>Magic</b> Event deck.
2:00 PM	\$20	<b>Twisted Booster Draft</b> Each player receives 3 random <b>Magic</b> boosters. Single-Elimination 1 <sup>st</sup> Place receives 6 boosters, 2 <sup>nd</sup> place receives 4 boosters, and 3 <sup>rd</sup> and 4 <sup>th</sup> places each receive 1 booster.
3:00 PM	\$20	<b>Innistrad Block Mini Sealed Deck</b>

		2 <i>Innistrad</i> and 2 <i>Dark Ascension</i> boosters per player. Swiss tournament (number of round depends on the number of registered participants). 1st place receives a complete set of <i>Dark Ascension</i> .
3:00 PM	\$10	<b>Mini Master</b> Each player starts with 2 boosters and basic land. After each round, winners receive an additional booster to add to their deck. Single-elimination. 1 <sup>st</sup> place receives a complete set of <i>Innistrad</i> .

**All awards:**

Players must attend, compete (though not necessarily on the same team), and be listed as finishing in the applicable tournament for which he or she received the award. Failure to comply with these requirements will result in forfeiture of the award.

All taxes are the responsibility of the winner, and winners acknowledge Wizards' recommendation that they consult a tax advisor in their jurisdictions for questions regarding their tax liabilities.

Awards are subject to availability and may be changed and/or other awards substitute without notice, at Wizards sole discretion.

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